



Build Your Adventure.

Team Bonding

THE SHAWNEE INN
AND
GOLF RESORT

The Shawnee Inn has the availability to offer effective team bonding through initiative games, trust games, ice breakers, and activities in addition to utilizing our natural beauty and true to nature motto through river events and nature based team bonding activities that have bona fide outcomes through debriefing and trained facilitators. We offer groups a unique experience that they cannot receive at any other Pocono Mountain resort.

- We provide a safe and encouraging experience for group members to promote self-confidence, mutual support, accomplishment, and group cohesiveness in a challenge by choice setting*
- We develop trust, leadership skills, decision making, and effective communication
- Group members will use conflict resolution, work within parameters, use creative thinking, and strategize to accomplish mentally and physically challenging tasks
- Our team bonding events work to improve goal setting of individuals and groups
- We encourage group members to identify the value of individual differences in a group setting and the importance of each member's contribution



* In a challenge by choice setting, each member is empowered to decide if they wish to participate in a specific event or not based on their level of comfort. The facilitator and the group will respect their choice. Every member has different personal goals and different levels of comfort when participating and we will not foster an environment of pressure.

Prior to our team bonding events we will take 15 to 30 minutes to perform ice breaker activities and group initiatives to prepare the group for the main activity. These activities are a great way to get the group to know each other and for them to get excited for the event. After the team bonding activity ends, the group will get together for a debriefing that usually lasts 15 minutes. This is the most important part about team bonding. It is vital to debrief because that is when the value of the team bonding activity is realized. During this process the group will share opinions, ideas, what worked, what didn't work, and what they would have done differently. This process is important for personal and team growth.



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Orienteering (6 to 20 people; up to 30 on the island)

LIGHT MODERATE CHALLENGING

This is a medium to high impact activity that can take place on our mainland or on our very own private island. There are several ways we can perform this activity.

Mainland: With this activity we will have teams navigate around our orienteering course with nothing but a compass and coordinates. The group will have to race to the different coordinates and write down the code word that is placed at each station. First team back wins. We can also perform this activity the same way that we do it on the private island. Another way to do this activity would be to perform a medical emergency. One member from each team will be placed on the orienteering course and it is up to their teammates to find them, create a splint for their injury, and assist the injured teammate back to the finish.

Private Island: Groups will be given a map or coordinates and a compass. With these materials the groups will have to navigate around the Island. The groups will have to visit as many stations as possible within the time limit.

All stations are worth different points and groups will have to write down the code word that is located at each station in order to receive points. Groups will be penalized points if they don't finish on time. With this activity it will involve groups hiking both on and off trails. It is up to the group to choose the right path. There are other options to this activity such as instead of finding stations, the group will have to find their canoe in order to get back to the mainland.

Primitive Fire Building (8 to 30 people)

LIGHT MODERATE CHALLENGING

This is a medium impact activity that takes 30 minutes to 1 hour.

Groups will be given a primitive fire starting kit and it is up to them to properly assemble the kit. Once the kit is assembled they will have to race to get their fire started. Once the fire is started the group will have to build it up in order to burn through a rope that is located 4ft above the fire pit. We can add a twist and have the groups compete in several relay style games in order to earn their fire starting gear.

Boat Building (8 to 200 people outdoors; 8 to 30 people indoors)

LIGHT MODERATE CHALLENGING

This is a low to medium impact event that usually takes about 2 hours to complete.

Groups will work together as a team to build a boat and race it down the river or in the indoor pool. Here is how we do it: Building materials and a flip chart with markers will be provided to each team. Each group will have 30 minutes to come up with a boat design, team name, team flag, and a team slogan. After the first 30 minutes the groups will have 45 minutes to construct their boat using only the materials provided. Once the boats are completed, each team will present their boat, team name, and team slogan. After the presentation, groups will carry their boats down to the river or to the indoor pool to have a competition to see which boat is the best.



Company Game Show (2 to 20 people)

LIGHT MODERATE CHALLENGING

This is a low impact activity that takes about 30 minutes to 1 hour.

With this event we will combine Family Feud, Jeopardy, and Wheel of Fortune into one game. We will gather surveys and literature from your company in order to create questions for your group. We will also send a generic survey to the company. This is a great way to test your group’s knowledge about the company.

Let the Games Begin (4 to 40 people)

LIGHT MODERATE CHALLENGING

This is a medium to high impact event that takes 1- 2 hours. With this event it is all about having fun and bonding with your teammates. This event will consist of fun games like walk the plank, tug of war, potato sack races, mixology, trivia, and three legged races. This event isn’t just limited to those activities. We will customize any activity to fit your needs. After this event the groups will gather for a debriefing.

Minefield (4 to 50 people outdoors; 4 to 20 people indoors depending on room size)

LIGHT MODERATE CHALLENGING

This is a low to medium impact event that takes 15 minutes to 30 minutes. The time limit depends on the size of the group and course. This event can take place indoors and outdoors. The group will have to break up into pairs for this activity. One person from each team will have to be blindfolded for this activity. The person who is blindfolded will have to navigate through the course listening to the commands of their teammate. Once the blindfolded participant completes the course the roles will be reserved. This event will be timed so we can figure out which team has the best communication and trust skills.

Group Initiatives (2 to 30 people)

LIGHT MODERATE CHALLENGING

These activities are usually low impact and take anywhere from 10 minutes to 2 hours. A trained facilitator will design a group specific program based on time allotted, ages and abilities of guests, and specific benefits that the group wishes to obtain. Groups can choose a medley of specific benefits prior to their arrival (at least one week notice is preferable). This will allow the group to feel like they designed the program without actually needing an extensive knowledge of team building activities or needing to read a long list of available options. Examples of benefits include: getting to know each other, trust, communication, teamwork, strategizing, vulnerability, following direction, creative thinking, making decisions, and leadership.

After each event the entire group will gather for a debriefing. It is very important to reflect on communication, leadership and trust after each event.